

**Έναρξη ενός καινοτόμου δημιουργικού Μεταπτυχιακού Προγράμματος με τίτλο:
Master of Arts in Digital Video Production. Ανοιχτή πρόσκληση για τρεις υποτροφίες
από τους ακαδημαϊκούς χώρους της Εκπαίδευσης, Νομικής, Ψυχολογίας, Πληροφορικής
Αρχιτεκτονικής, Εικαστικών Τεχνών, Δημοσιογραφίας και Σπουδών Κινηματογράφου**

(* English Text follows)

Το Πανεπιστήμιο Νεάπολις Πάφου απευθύνει ανοιχτή πρόσκληση για υποτροφίες προς απόφοιτους από ένα ευρύ φάσμα ακαδημαϊκών επιστημών, που ενδιαφέρονται να φοιτήσουν στο δημιουργικό Μεταπτυχιακό Πρόγραμμα: Master of Arts in Digital Video Production. Το μεταπτυχιακό αυτό σχεδιάστηκε ώστε να μπορεί να ανταποκρίνεται στις εξειδικευμένες ερευνητικές ανάγκες φοιτητών από ένα διευρυμένο ακαδημαϊκό πλαίσιο που περιλαμβάνει: Παιδαγωγικές Επιστήμες, Ψυχολογία, Νομική, Πληροφορική, Αρχιτεκτονική, Καλές Τέχνες, Δημοσιογραφία, Πολυμέσα, και φυσικά, Κινηματογραφικές Σπουδές, μεταξύ άλλων...

Στην προσπάθεια να τονιστεί ο πολυ-επιστημονικός χαρακτήρας του μεταπτυχιακού προγράμματος, το Πανεπιστήμιο Νεάπολις προσφέρει τρεις ανταγωνιστικές υποτροφίες (μια πλήρης κάλυψης και δύο μερικής κάλυψης των διδάκτρων) για φοιτητές που είναι υποψήφιοι για μια θέση στο Μεταπτυχιακό Master of Arts in Digital Video Production. Προτεινόμενα θέματα για τελική Διπλωματική Εργασία - παραγωγή ταινίας μικρού μήκους ή οπτικο-ακουστικού ερευνητικού έργου - αναφέρονται πιο κάτω, αλλά οι υποψήφιοι ενθαρρύνονται όπως προτείνουν και προσωπικά ερευνητικά θέματα που κάνουν χρήση της ψηφιακής κινούμενης εικόνας.

**Launching an innovative Master of Arts Programme in Digital Video Production
with the announcement of three inter-disciplinary scholarships for graduates of
Education, Law, Psychology, Computer, Informatics, Architecture, Journalism,
Communication and Media, Film Studies.**

Neapolis University is delighted to announce an open call for graduates from a broad scope of academic disciplines that are interested to apply for a position at the newly introduced postgraduate programme in Digital Video Production. The MA in DVP curriculum is uniquely tailor-designed to meet the research needs of individual students from diverse academic fields, including but not limited to: Education, Psychology, Law, Computer, Informatics, Architecture, Journalism, Communication and Media, and of course, Film Studies.

In an attempt to initiate such a multi-disciplinary postgraduate programme Neapolis University offers three competitive Scholarships (one fully and two party funded) to the applicants of the MA in DVP programme. The proposed research thematics for the Final Thesis Project - short audio-visual production - are listed below, but candidates are also encouraged to propose their personal topics of research for consideration.

Educational Studies - Παιδαγωγικές Επιστήμες:

1. Digital cinematic production as an education tool

Engage with a history of cinematic examples being used for ideological and educational insight. Study the non-fiction film as an educational representational medium, explore the pedagogical characteristics of narrative cinema and expose the power of propaganda films to indoctrinate. Finally, produce your own short film that showcases the educational nature of the moving image.

2. The early educational films of Abbas Kiarostami: form, style and cultural context

A study on the early work of celebrated Iranian filmmaker Abbas Kiarostami. A series of educational short films produced for the state television framed the director's unique style, leading into the second wave of the New Iranian Cinema. An educational short film will be produced as a final thesis.

3. The video essay: academic research through new forms of audio-visual exploration

An investigation concerning the novel concept of the video essay - form, style, aesthetics, substance - leading to the production of a final thesis video essay that comments on specific academic themes, as proposed by the candidate.

Law Studies - Νομική:

1. Cinematic representation of law enforcement in contemporary television and cinema

Critically discuss the conventions in the cinematic representation of law enforcement in contemporary television and cinema. Engage with specific study cases and propose new representational tactics that will be showcased through the production of a short video.

2. Cinema as a pioneering representational vehicle for exploring legally uncharted subjects

Employ narrative cinematic films that touched upon a series of subjects (racism, gender, violence, sexual misconduct, political ethics) to form a history of the representation of legal manners in cinema and proceed to investigate in depth the repercussions of such depiction within the legal system.

Psychology Studies - Ψυχολογία:

1. Disturbing Images: using Cinema to teach Psychology

Engaging with a history of the depiction of mental illness in Cinema to explore the capabilities of the representational medium. The research will lead to the production of a short film with novel representation of a psychological condition or to be used for educational purposes in relation to a psychological phenomenon.

2. Representing trauma: Second wave Psychoanalysis and Cinema

Correlating second wave psychoanalysis and film theory, to engage with the representation of trauma within cinematic examples. An exploration of traumatic experience by equipping the moving image as an innovative research tool.

Architecture and Design - Αρχιτεκτονική και Σχεδιασμός:

1. Space as cinematic and temporal construction

Engage with the work of celebrated film directors to observe and investigate the concept of space as a narrative and temporal cinematic construct. Cross-contaminate film theory and architectural design to produce a short film with a unique depiction of space-image relation.

2. Moving image as a new research tool for the understanding of design and architecture

Utilizing the moving image as a new research tool for the understanding and interaction with architectural space or the urban landscape. Informing architectural design through the use of cinematic production tools and film theory.

3. Designing for the Cinema: Opening and Closing Sequences

A critical look on the history of designing innovative opening and closing sequences for films and television. The Final Thesis video will be an autonomous short sequence for a proposed film production.

Computer Science - Επιστήμες Πληροφορικής:

1. Cinematic Codes: narrative development and spatio-temporal structures in video games

A research on the crossing of boundaries between cinema and video game design, looking at elements of narrative and character development, aesthetics, space and time structures. Final Thesis video can be a mixed-media production, deriving from both coding and filming.

2. Coding film semiotics: emotional identification and classification of moving images

Computer based research that utilizes early semiotic film theory to investigate the relation of cinematic semiology with the emotional identification of moving images. Final Thesis video can be a mixed media production, deriving from both coding and filming.

Business Degrees - Διοίκηση Επιχειρήσεων:

1. Bad reputation, means bad business: representation of corporate ethics and social responsibility in contemporary cinema

Exploring the conventions of representing corporate business in contemporary cinema, leading to the production of a short film or advertisement, with a subversive presentation of any corporate brand or business.

Journalism, Communication and Media - Δημοσιογραφία και Μέσα Επικοινωνίας:

1. Journalism 2.0: digital video production and consumption in the new media era

A critical take on the new ways digital journalism content is produced and consumed in the era of social media, news platforms and internet television. Production of a short report film that approaches a proposed theme in a manner that demonstrates high merits of journalistic quality and achievement.

2. Filming a nation: television documentary in the Eastern Mediterranean

Specific look at the genre of television documentary in Cyprus (or any other national media stations of the Eastern Mediterranean region) in an attempt to describe the characteristics of this distinctive genre and proposed how it can progress aesthetically. Final Thesis Video will be a short documentary film.

Final note:

Candidates are not limited to the above research thematics and are encouraged to provide their individual research subjects. Visual and Applied Arts, Theatre or Dance, as well as, a broad scope of other academic disciplines are also eligible for these scholarships.

Προς όλους του υποψηφίους:

Για να είστε υποψήφιοι για μια από τις υποτροφίες του μεταπτυχιακού προγράμματος Master of Arts in Digital Video Production, πρέπει να συμπληρώσετε την ηλεκτρονική αίτηση για φοίτηση μέσω της ιστοσελίδας του Πανεπιστημίου Νεάπολης.

Πληροφορίες Προγράμματος: <http://www.nup.ac.cy/courses/ma-in-digital-video-production/>

Αίτηση για Φοίτηση: <http://www.nup.ac.cy/form/> Πληροφορίες: 00 357 26 843331

Note to all applicants:

To be eligible for one of three MA in DVP scholarships you have to complete the formal application through the Neapolis University website.

Programme Description: <http://www.nup.ac.cy/courses/ma-in-digital-video-production/>

Application Form: <http://www.nup.ac.cy/form/> Information: 00 357 26 843331
