

Course title	Disruptive Technologies and Digital Transformation				
Course code	DIS507				
Type of lesson	Compulsory				
Level	Postgraduate				
Year /Semester	1 st / 1 st				
ECTS	7.5	Lectures/ week	1	Workshops/ week	-
Aim and objectives of the course	<p>Course Purpose</p> <p>The course " Disruptive Technologies " aims to describe and analyse the innovative technologies of our time, helping students to understand their characteristics and how they can create new opportunities for businesses.</p> <p>Course Objectives</p> <p>Knowledge</p> <ul style="list-style-type: none"> • Description of the theory of technological innovation. • Critical thinking analysis of emerging technologies. • Comparison of positive and negative effects of technologies. <p>Skills</p> <ul style="list-style-type: none"> • Demonstrate emerging technologies from a technical point of view. • Designing strategies based on technological innovation. • Management of case studies and research projects. <p>Capabilities</p> <ul style="list-style-type: none"> • Explain the changes that emerging technologies are bringing to the market. • Linking technologies to competitive advantage. • Presenting technological innovation as a lifelong learning skill. 				
Learning outcomes	<p>Description</p> <ul style="list-style-type: none"> • [LO1] Defining the different forms of innovation. • [LO2] Definition of technological innovation and its importance for businesses. • [LO3] Description of the impact of technological innovation on individuals, businesses and society. • [LO4] Explaining the importance of technology strategy for business <p>Analysis and Comparison</p> <ul style="list-style-type: none"> • [LO5] Exploring the key areas of a company's technology strategy. 				

	<ul style="list-style-type: none"> • [LO6] Discussion of the differences in the areas of technology strategy for new and established firms. • [LO7] Analysis of the use of the Abernathy-Utterback technology evolution model. • [LO8] Comparison of the complementary uses of data storage and Big Data technologies. <p>Implementation and Design</p> <ul style="list-style-type: none"> • [LO9] Designing corporate strategies based on competitive advantage based on Big Data. • [LO10] Presenting technological innovation as a lifelong learning skill. 		
Prerequisites	-	Required	-
Course content	<p>Week 1: Introduction to technological innovation</p> <p>Week 2: Technology Evolution and Disruptive Innovation</p> <p>Week 3: Sources of innovation and technological development</p> <p>Week 4: Evaluation of innovations: Technological Life Cycle</p> <p>Week 5: Selection of innovative projects and Proof of Concept</p> <p>Week 6: Crowdfunding and strategies</p> <p>Week 7: Big Data and Artificial Intelligence</p> <p>Week 8: Internet of Things (IoT)</p> <p>Week 9: Cyber Security and Data Protection</p> <p>Week 10: Machine Vision and Automated Systems</p> <p>Week 11: Blockchain, Smart Contracts and NFT</p> <p>Week 12: Cloud Computing and Technology Services</p> <p>Week 13: Review- Preparations for the final exams.</p>		
Teaching methodology	<p>Mix of interactive lectures, active learning techniques and activities. More precisely:</p> <ul style="list-style-type: none"> • Interactive online lectures • Notes and PowerPoint Presentations in digital format through the electronic platform • Basic textbook(s) and additional bibliography • Assignments • Interactive Activities 		

	<ul style="list-style-type: none"> • Discussions in Forums through the electronic platform of real word case studies • Web links • Critical reflection on research article • Peer review on group working and discussion in forum • Educational videos on real world case studies and critical discussion in forum
Bibliography	<p><i>Compulsory bibliography</i></p> <ul style="list-style-type: none"> • Garry D. Bruton and Margaret White, The strategic management of technology and innovation, Kritiki Publications SA • "Technology, Innovation and Entrepreneurship", Konstantello • Kalogerou, G. 2015. Management and development of innovations. [Text chapter]. In Kalogirou, G., Tsakanikas, A., Siokas, E., Panagiotopoulos, P., Protogerou, A., Mavrotas, G. 2015. Organization and Business Administration for Engineers. [Athens, Athens, Greece Academic Libraries. Chapter 9. <p><i>Additional bibliography</i></p> <ul style="list-style-type: none"> • Scott A. Shane, Technology Strategy for Managers and Entrepreneurs, Pearson, 2014 • Melissa A. Schilling, Strategic Management of Technological Innovation, 5th edition, McGraw-Hill, 2017 <p><i>Hyperlinks, audiovisual material and other sources</i></p> <ul style="list-style-type: none"> • Karpouzis E. (2023), "The use of Big Data by micro and small enterprises", Informative Notes FHW GSEBEE 23/2023, Athens: FHW GSEBEE, p. 28, p. 28. • Narayanana, V., Managing Technology and Innovation for Competitive Advantage, Upper Saddle River, NJ: Prentice Hall, 2001 • Rajkumar Buyya, Amir Vahid Dastjerdi, Internet of Things Principles and Paradigms, Morgan Kaufmann; 1 edition, 2016, pp. 3-28 • Miorandi D, Sicari S, De Pellegrini F, Chlamtac I. Internet of things: vision, applications and research challenges. Ad Hoc Networks 2012;10(7):1497-516. • Marc Pilkington, Blockchain Technology: Principles and Applications, 2016 • Arvind Narayanan, Joseph Bonneau, Edward Felten, Andrew Miller and Steven Goldfeder, Bitcoin and Cryptocurrency Technologies, Princeton University Press, 2016 • Barnes, D., Blockchain manoeuvres: applying Bitcoin's technology to banking. The Banker, 2015

	<ul style="list-style-type: none">• Russell, Stuart J., and Peter Norvig. Artificial intelligence: a modern approach. Malaysia; Pearson Education Limited, 2016 (Section 2)• Padgham, Lin, and Michael Winikoff. developing intelligent agent systems: a practical guide. vol. 13. John Wiley & Sons, 2005.• Teahan, William John. Artificial Intelligence-Agents and Environments. BookBoon, 2010. (Free ebook) (Module 1, Module 2)• Goodfellow, Ian, et al. Deep learning. vol. 1. Cambridge: MIT press, 2016 (Free Access).• Annadurai, S.. Fundamentals of Digital Image Processing. Pearson India. Kindle Edition.• Digital Image Processing Tutorials: https://www.tutorialspoint.com/dip/image_processing_introduction.htm (Free)• Chatzichristofis, Savvas A., and Yiannis S. Boutalis. Compact Composite Descriptors for Content Based Image Retrieval: Basics, Concepts, Tools. VDM Verlag, 2011.• Moleskis, M., & Alegre, I. (2018) Crowdfunding: A Short Past and Long Future, available at SSRN 3163006.• Alegre, I., & Moleskis, M. (2019). Beyond Financial Motivations in Crowdfunding: A Systematic Literature Review of Donations and Rewards, VOLUNTAS: International Journal of Voluntary and Nonprofit Organizations, 1-12.• McKinsey. the committed innovator: a discussion with investor Kevin O'Leary. link.• Interview with Konstantinos Daskalakis. Link.• Google course: Making friends with Machine Learning. Free. Link.																																																												
Evaluation	<table><tr><td></td><td>Percent age</td><td>CL O1</td><td>CL O2</td><td>CL O3</td><td>CL O4</td><td>CL O5</td><td>CL O6</td><td>CL O7</td><td>CL O8</td><td>CL O9</td><td>CLO 10</td></tr><tr><td>4 Interactive Activities</td><td>20%</td><td></td><td>√</td><td></td><td>√</td><td>√</td><td>√</td><td>√</td><td>√</td><td>√</td><td>√</td></tr><tr><td>Main Coursework</td><td>20%</td><td>√</td><td></td><td></td><td>√</td><td>√</td><td>√</td><td></td><td>√</td><td>√</td><td>√</td></tr><tr><td>Final Exam</td><td>60%</td><td>√</td><td></td><td>√</td><td>√</td><td>√</td><td></td><td>√</td><td>√</td><td>√</td><td></td></tr><tr><td></td><td></td><td></td><td></td><td></td><td></td><td></td><td></td><td></td><td></td><td></td><td></td></tr></table>		Percent age	CL O1	CL O2	CL O3	CL O4	CL O5	CL O6	CL O7	CL O8	CL O9	CLO 10	4 Interactive Activities	20%		√		√	√	√	√	√	√	√	Main Coursework	20%	√			√	√	√		√	√	√	Final Exam	60%	√		√	√	√		√	√	√													
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